CSP: Search + Inference

Pedro Meseguer
IIIA-CSIC
Bellaterra, Spain

Overview

Search + Inference

- Search + Incomplete Inference
- Forward Checking
- Maintaining Arc Consistency
- Search + Complete Inference
- Variable Elimination Search

Hybrids: Search + Incomplete Inference

Idea:

- **Search**: *backtracking* (could be non-chronological)
- **Inference**: at each node, *incomplete inference* on some constraints
  - New nogoods (implicit constraints) discovered
  - If nogood in current branch backtrack

Effect:

- Search tree reduced: *less nodes* to explore
- Inference at each node: *more work* per node
- Trade-off to find the right balance

Hybrids: Search + AC

Idea:

- **Search**: *backtracking* (could be non-chronological)
- **Inference**: at each node, **AC** on some constraints
  - **AC** discovers nogoods of size 1
  - Values not AC are eliminated

Effect:

- Future domains reduced: *less nodes* to explore
- **AC** at each node: *more work* per node
- Very beneficial: *reduces* thrashing

Forward Checking

FC is a combination of:

- Search: backtracking
- Inference: at each node, **AC** on constraints with assigned and unassigned variables

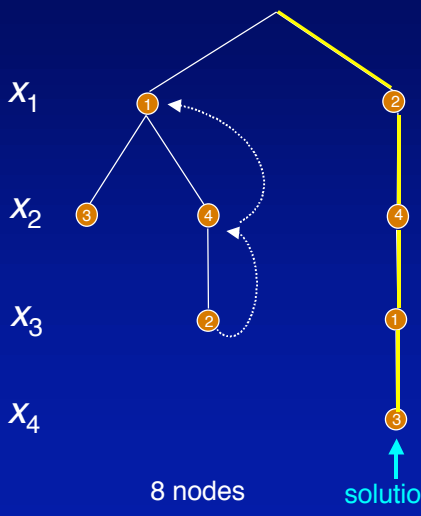
When a domain becomes *empty* :

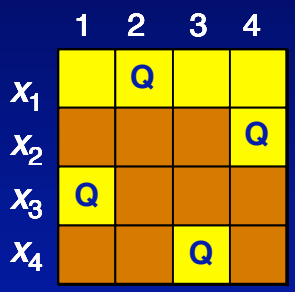
- No solutions following current branch
- Prune current branch and backtrack

Caution:

- Values removed by **AC** at level *i*, have to be restored when bactracking at level *i* or above

Example: FC on 4-queens





Binary Forward Checking: Code

```
function FC (i,Past,[D_i,…,D_n]): bool;
  for all a∈D_i do
    x_i:=a;
    if i=n then return TRUE;
    else
      C':={C_ij | C_ij∈C, i<j};
      NewD:=AC({x_i,..,x_n},[{a},D_i+1,..,D_n],C');
      if ∅∉ NewD then
        if FC(i+1,Past∪{x_i},NewD) return TRUE;
  return FALSE;
```

Lex variable ordering

Maintaining Arc Consistency

MAC is a combination of:

- Search: backtracking
- Inference: at each node, **AC** on all constraints
- Preprocess: subproblems are **AC**

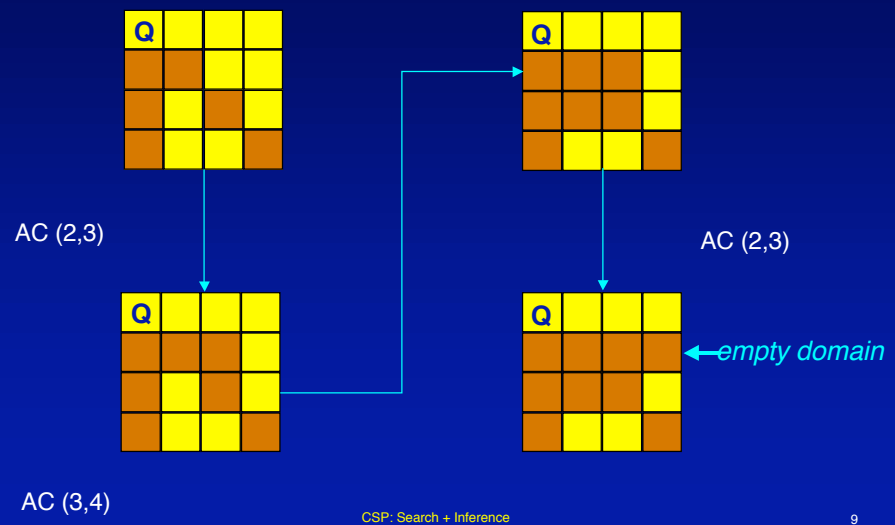
When a domain becomes *empty* :

- No solutions following current branch
- Prune current branch and backtrack

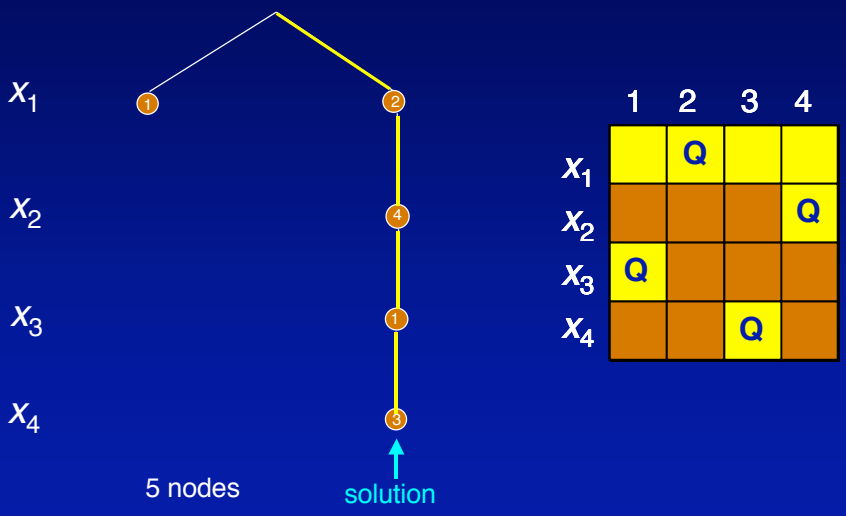
Caution:

- Values removed by **AC** at level *i*, have to be restored when bactracking at level *i* or above

MAC vs FC: AC on futures



Example: MAC on 4-queens

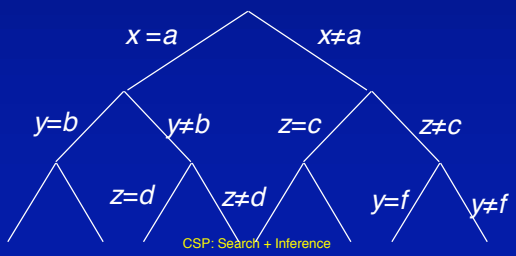


MAC: Binary Search Tree

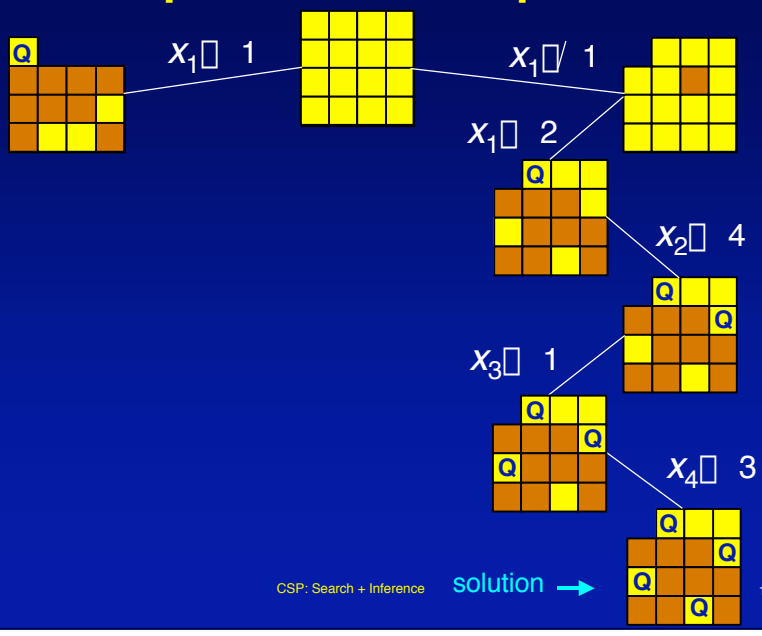
Binary tree of subproblems:

- at each level
  - variable *x*, two options: $x = a$ *(assignment)*
    $x \neq a$ *(refutation)*
- DFS traversal: at each node, AC of current subproblem
- you can change variable without exhausting values!

Example:



Example: MAC on 4-queens



MAC: Code

```
function MAC (i, [D1,…,Dn]): bool;
  for j:=i+1,..,n do D'j:=Dj;
  for all a∈Di do                          /* xi:=a */
    D'i:={a};
    if i=n then return TRUE
    else
      NewD:=AC(X,[D1,..,Di-1,D'i,..,D'n],C);
      if ∅∉ NewD then
        if MAC(i+1,NewD) return TRUE;

      Di := Di - {a};                      /* xi:≠a */
      D'i:= Di;
      NewD:=AC(X,[D1,..,Di-1,D'i,..,D'n],C);
      if ∅∉ NewD then exit loop
      else for j:=i+1,..,n do D'j:=NewD[j];
  return FALSE;
```

Lex variable ordering

Search + Complete Inference

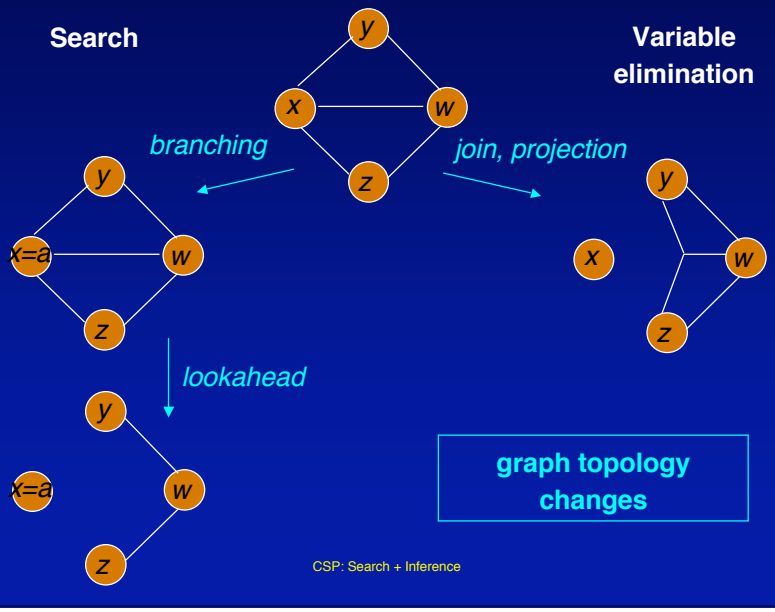
Solution process: sequence of variable processing

How to process a variable? Decision:
- by search
- by complete inference (variable elimination)

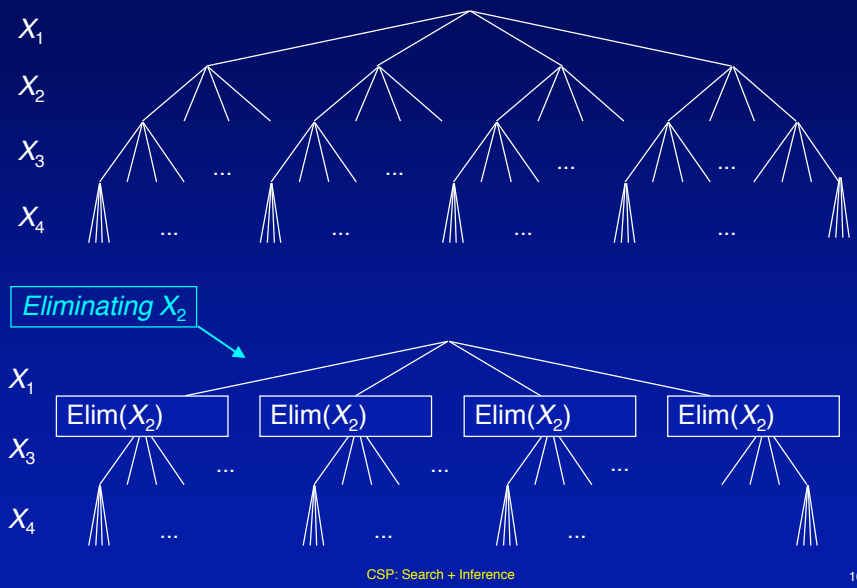
If search:
- Tree, branching, backtracking
- After branching, lookahead, new subproblem

If complete inference:
- New problem

VES: Variable Elimination Search



Variable Elimination Search

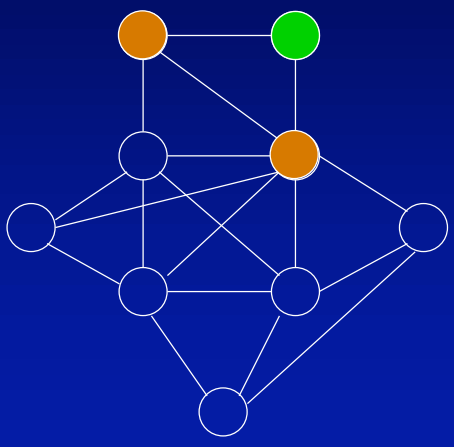


VES (*k*)

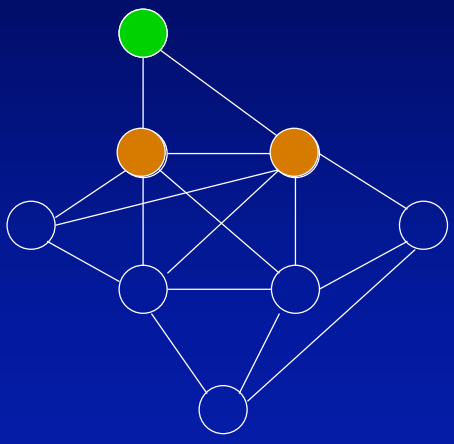
- At each node:
  x_i ← select a future variable
  if *degree*(x_i) ≤ *k* **then** eliminate x_i
  else branch on the values of x_i
  perform lookahead on branching

- Property:
  VES(-1) is search
  VES(w*) is complete inference

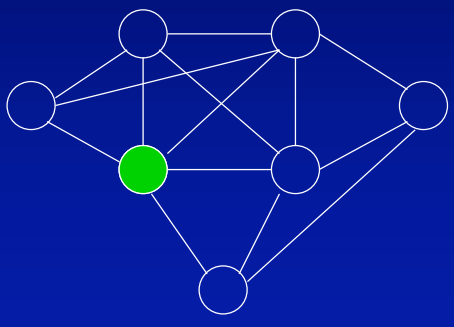
Example: VES(2)



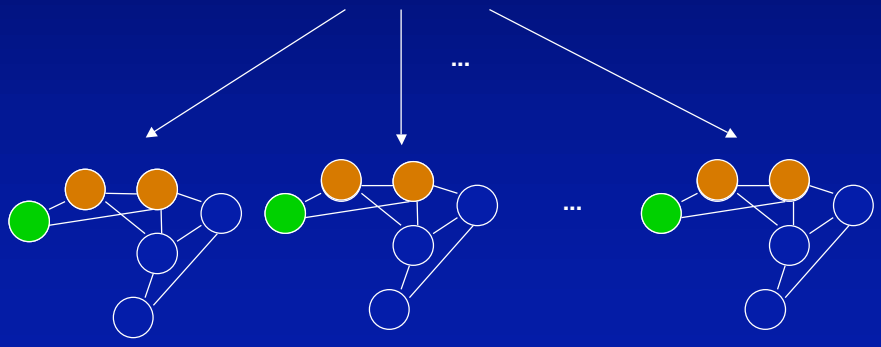
Example: VES(2)



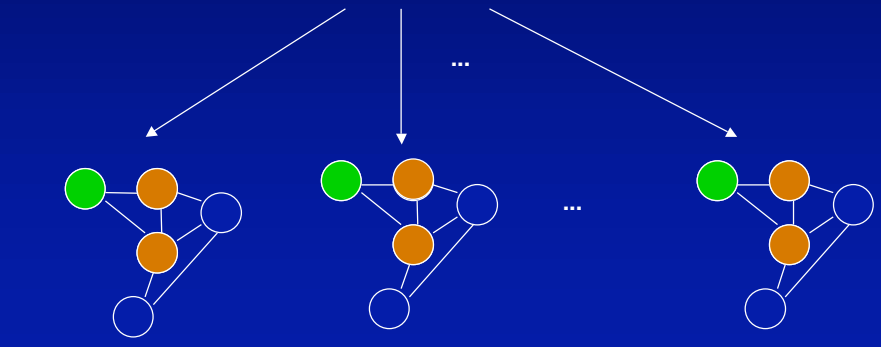
Example: VES(2)



Example: VES(2)



Example: VES(2)



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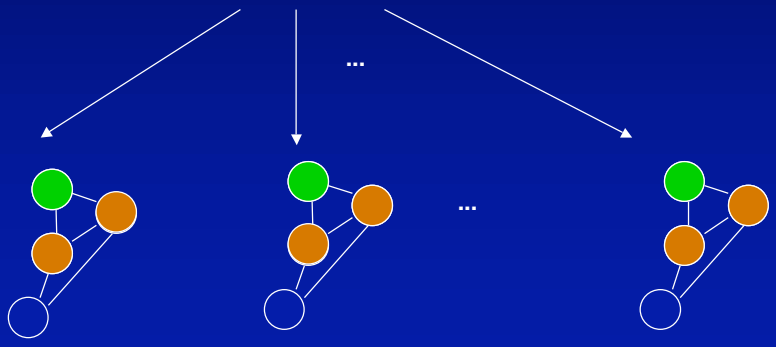
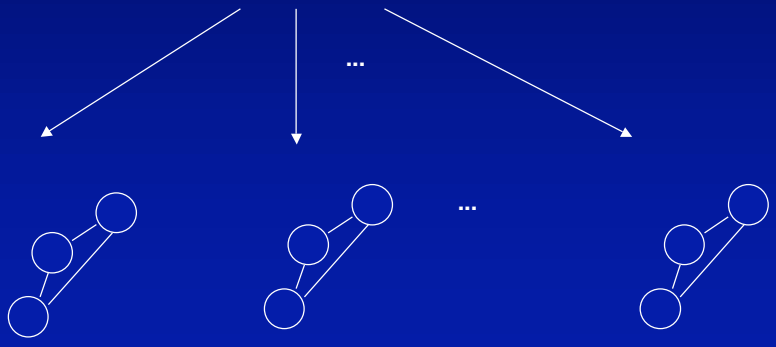
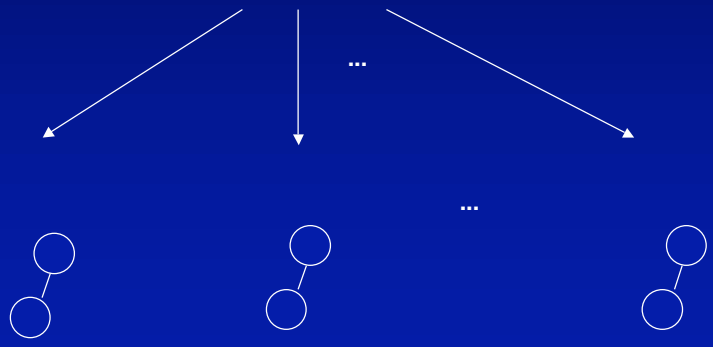


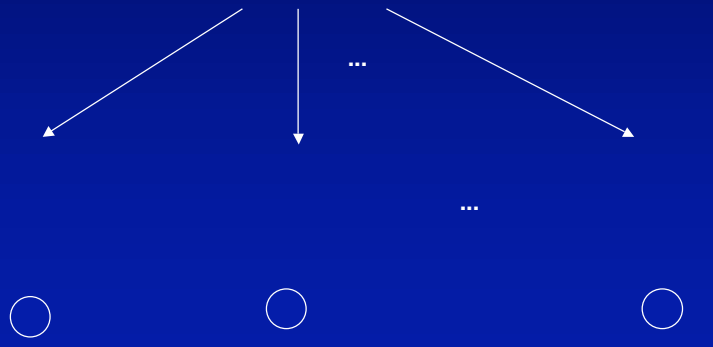
Example: VES(2)



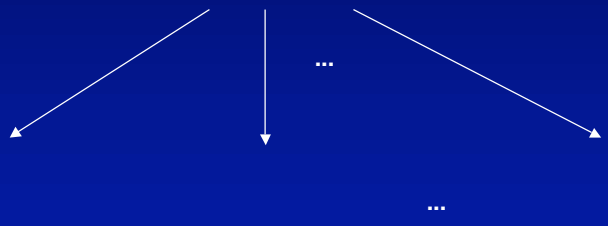
Example: VES(2)



Example: VES(2)



Example: VES(2)



VES(*k*): complexity

Space: O(exp(*k*))

Time: O(exp(*k*+*z*(*k*)))

- *z*(*k*): number of branched variables
- *z*(*k*): it can be computed out of the *k-restricted induced graph* G*(k,o)