Generalizing DPOP: Action-GDL, a new complete algorithm for DCOPs
(Extended Abstract)

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ABSTRACT
In this paper we make three main contributions (fully detailed in [5]). Firstly, we formulate a new algorithm, the so-called Action-GDL, which extends GDL [1] to apply it to Distributed Constraint Optimization Problems (DCOPs). Secondly, we show that Action-GDL generalizes DPOP[4], a low-complexity, state-of-the-art algorithm to solve DCOPs. Finally, we provide empirical evidence showing that Action-GDL can outperform DPOP in terms of the amount of computation, communication and parallelism.

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GDL, DCOP, Distributed Junction Tree, DPOP

Action-GDL is a novel, complete algorithm that extends GDL [1] to efficiently solve DCOPs. GDL is a general message-passing algorithm that exploits the way a global function factors into a combination of local functions generalizing a large family of well-known algorithms. In our case, the rationale to apply (and extend) GDL is that a DCOP requires the maximization of a global function resulting from the combination of local functions.

GDL is defined over two binary operations [1]. In our case over addition and maximization (the max-sum GDL) because we aim at maximizing some objective function. In order to ensure optimality and convergence, GDL arranges the objective function to assess in a junction tree structure (JT)[2].

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Figure 1: CG and JT/DJT arrangements

Table 1: Traces of GDL (left) and Action-GDL (right)

GDL defines a message-passing phase for cliques to exchange information about their variables. Once a clique has received messages from all its clique neighbors it has all information related to its variables. Table 1 (left) dis-
plays a trace of GDL over the JT in figure 1(b). At step 1, clique $C_2 = \{x_2, x_3, x_4\}$ sends a message $\mu_{21}$ to clique $C_1 = \{x_1, x_2\}$ with the values of its local function, $\psi_2$, after 'filtering out' dependence on all variables but those common to $C_2$ and $C_1$ (namely variables which are not in their separator). An equivalent process is executed by clique $C_3$ to send a message to $C_2$. Hence, $C_1$ receives the values of its children's local functions for its variables $x_1, x_2$, it combines them with its potential into its local knowledge $K_1$. At that point, since $C_1$ has received messages from all its neighbors, $K_1$ contains all the information related to its variables $x_1, x_2$. At steps 4 and 5, clique $C_1$ sends messages to its children that contain the combination of its local function, $\psi_1$, with other children messages filtering out all variables in the separator. Thus, $C_2$ receives a message from $C_1$ that contains the potential $\psi_1$ combined with $\mu_{31}$ and filtered out over $x_2$. Then, it can compute $K_2$ (step 6).

However, the capability of computing any objective function, as provided by GDL, is not enough when solving DCOPs. We need to go one step beyond GDL to allow a group of agents make a joint decision (regarding their variables' values) that maximizes any objective function. For this purpose, Action-GDL extends GDL by: (1) supporting the distribution of the problem; and (2) inferring decision variables.

**Supporting the distribution of the problem.** GDL runs over a JT in which all cliques are considered to be located in a single agent, which is in charge of running GDL. Action-GDL solves a DCOP where variables and relations are distributed over agents that cooperatively solve the problem. Therefore, Action-GDL extends GDL to deal with cliques that are distributed to different agents and control that agents have knowledge about the local information (potential) related to its cliques. This is accomplished by running Action-GDL over a distributed junction tree (DJT), where each clique is assigned to an agent. Fig.1(c) shows a DJT for the DCOP of figure 1(a). This DJT has 5 cliques, one for each agent of the DCOP (clique $C_i$ is assigned to agent $a_i$). The set of potentials contains the set of relations of the DCOP distributed as follows: $\psi_1 = \psi_2 + \psi_3, \psi_2 = \psi_3 + \psi_4, \psi_3 = \psi_4 + \psi_5$. Notice that this DJT has the property that agents are assigned a clique whose potential contains relations that this agent knows (in DCOP relations that contains some agent's variable). Thus, agent 2 is assigned clique 2 whose potential contains relations that include variable $x_2$, namely $\psi_2, \psi_3, \psi_4$. That is not true in the JT of figure 1(b) since in that case there is not a single agent who knows all relations assigned to potential $\psi_2$, namely $\psi_3, \psi_4$.

To compile such DJT, we propose to use the method introduced in [3] during the Action-GDL pre-processing phase, which allows agents to distribute (gas) compile a DJT to feed Action-GDL. The advantage of this method is that it captures how relations are distributed among agents.

**Inferring decision variables** In a DCOP, clique variables are decision variables. Computing a clique's objective function stands for assigning values to these decisions. As explained above, when a clique in GDL has received messages from all its neighbors, it has all information related to its variables and it can infer their values. Therefore, when a clique infers its state solving a DCOP, there is no need to propagate more information related to its variables down the tree, and instead it can directly propagate its decisions. Hence, once all cliques have received messages from all their children (messages sent up the tree), the second message-passing phase of GDL (messages sent down the tree to children) is no longer necessary. Instead, this phase is replaced by a message-passing phase for cliques to exchange decisions with their children (down the tree), which is precisely the extension that Action-GDL introduces. Henceforth, we shall refer to the first message-passing phase as utility propagation, and to the second one as value propagation. Very importantly, notice that the value propagation phase ensures that whenever multiple optimal joint decisions are feasible, cliques converge to the very same joint decision, namely to the very same solution of a DCOP.

To illustrate that change, table 1 (right) displays a trace of Action-GDL over the JT in figure 1(b). Steps 1-3 are equivalent to steps 1-3 in GDL, since they correspond to message sent up to the tree (messages sent during the utility propagation phase). However, at step 4 the root clique $C_1$ has received messages from all their children and can assess the optimal value for $x_1, x_2$, namely $c_1^*, c_2^*$. At that point, it starts the value propagation phase, and $C_1$ propagates the optimal value for $x_1, x_2$ down the tree to $C_2$ and $C_3$ through value messages $\sigma_{12}, \sigma_{13}$ respectively (step 5). At steps 6-7, $C_2$ assesses the values of $x_2, x_4$ using its parent inferred value for $x_2$, namely $c_2^*$. Same process is repeated in steps 8-9 for $C_3$ using its parent inferred value for $x_1$.

Finally, we claim that DPOP executions are equivalent to the execution of Action-GDL under certain DJTs. To prove that, in [5] we: (i) define a mapping from pseudotrees to a subclass of DJTs; and (ii) prove that, given any pseudotree, the execution of DPOP over the pseudotree is equivalent to the execution of Action-GDL over the JT produced by our mapping for the pseudotree. Since given a pseudotree there is a DJT such that Action-GDL execution is equal to DPOP execution, Action-GDL can be at least as efficient as DPOP (by mimicking its behavior) when solving DCOPs. Moreover, Action-GDL can yield better algorithmic performance than DPOP. Action-GDL can achieve such improvement because: (i) DJTs allow to explore problem arrangements that can not be represented via pseudotrees; and (ii) it can assess multiple variables' values at once. Hence, our early empirical results, included in [5], indicate that alternative DJT arrangements can lead to significant savings in communication and computation costs (which increase as the number of variables grow) and to reductions of the maximum degree of parallelism (from 25% to 40% of reduction).

1. REFERENCES


