

# CSP: An Introduction

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## Overview

Definitions

Examples

- Map colouring
- N-queens
- Car sequencing
- Job-shop scheduling

Relevance

Constraint graphs

## Some Definitions

Constraint Network (CN):  $(X, D, C)$

- $X = \{x_1, x_2, \dots, x_n\}$  variables
- $D = \{d_1, d_2, \dots, d_n\}$  domains (finite)
- $C = \{c_1, c_2, \dots, c_r\}$  constraints

$c \in C$       $var(c) = \{x_i, x_j, \dots, x_k\}$      *scope*  
 $rel(c) \subseteq d_i \times d_j \times \dots \times d_k$      *permitted tuples*  
 $arity(c) = |var(c)|$      (*unary, binary, ternary, ...*)

Constraint Satisfaction Problem (CSP):

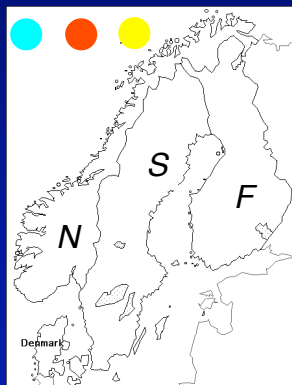
- CN solving: assign. satisfying every constraint
- NP-complete task

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## Example: Map Colouring

GOAL: Given a map and a number of colours, assign a colour to each region such that adjacent regions have different colours



Formulation:

- Variables: regions
- Domains: colours
- Constraints: if  $adjacent(x_i, x_j)$  then  $x_i \neq x_j$

Constraint Graph:



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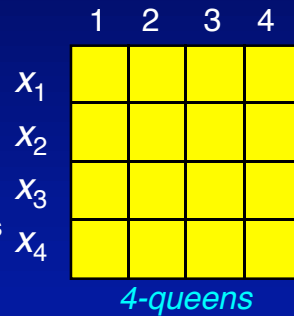
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## Example: n-queens

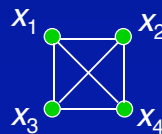
GOAL: Locate  $n$  queens in an  $n \times n$  chessboard, such that they do not attack each other

Formulation:

- Variables: one queen per row
- Domains: available columns
- Constraints: different columns and different diagonals  
 $x_i \neq x_j$        $|x_i - x_j| \neq |i - j|$







Constraint Graph:



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## Example: Car Sequencing

OPTIONS / MODELS				
anti-fog	x		x	
sun-roof	x	x		x
climatiser		x	x	



GOAL: ordering satisfying capacity constraints

Formulation:

- variables:  $n$  cars to produce
- domains: car models
- constraints: box capacity



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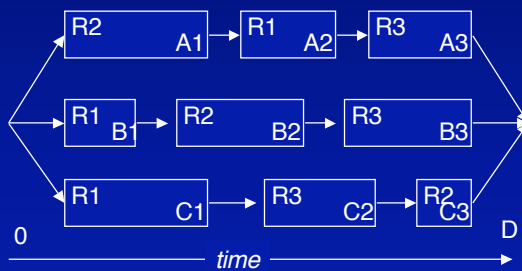
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## Job-Shop Scheduling

GIVEN:  $n$  jobs, each with  $m$  operations

- $m$  resources, each operation requires a resource for a period
- precedence between operations of each job

GOAL: can  $n$  jobs be performed in time  $D$ ?



Formulation:

- variables: operations
- domains: start times
- constraints:
  - precedence
  - exclusivity

## Relevance

CSP: formal model to express problems

- Artificial Intelligence
  - temporal reasoning
- Control Theory
  - controllers for sensory based robots
- Concurrency
  - process comm. and synchr.
- Computer Graphics
  - geometric coherence
- Database Systems
  - constraint databases
- Bioinformatics
  - sequence alignment
- Operations research
  - optimization

Real-life applications

- Production planning
- Staff scheduling
- Resource allocation
- Circuit design
- Option trading
- DNA sequencing
- ...

## Constraint Graphs

Primal graph:

- Nodes: variables
- Arcs: between two constrained variables

Dual graph:

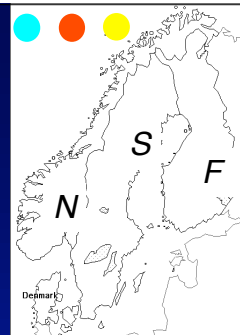
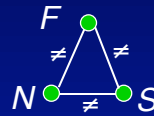
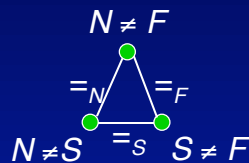
- Nodes: constraints
- Arcs: between two constraints sharing a variable

Hypergraph:

- Nodes: variables
- Hyperarcs: constraints

## Example: Map Colouring

$N \neq S \neq F \neq N$



*all-different* (N,S,F)



*all-diff*(N,S,F)

